

19.6 A Micropower Chopper-Stabilized Operational Amplifier using a SC Notch Filter with Synchronous Integration inside the Continuous-Time Signal Path

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Modern chopper and autozero opamps have significantly reduced or virtually eliminated switching noise. Different techniques are used and each has tradeoffs involving input-referred noise (e_n) and quiescent supply current (I_q). The inherent tradeoffs for chopper and autozero topologies are known [1]. Choppers maintain the broadband noise characteristics of their input stage, but shift their input offset up to the chopping frequency (f_s) creating large ripple at the output. Autozero topologies do not shift their input offset to their autozero frequency (f_s) like choppers, but suffer from aliasing or folding back of their broadband noise spectrum sampled during their zeroing cycle to increase the overall input-referred noise. It can be shown for an ideal input stage that e_n^2 is inversely proportional to I_q , requiring autozero topologies to significantly increase I_q in order to achieve the desired noise levels after noise folding [2, 3]. This fact makes it very desirable to use a chopper in micropower applications and find some way to limit the chopper ripple at f_s . Previous work has shown some improvement by employing both autozeroing and chopping, but that solution is not optimum for micropower applications [4].

We describe a chopper-stabilized opamp using a switched-capacitor notch filter with synchronous integration inside the continuous-time signal path to reduce chopping noise to well below the total rms noise. The opamp maintains the benefits of chopping while notching the ripple at f_s . The improvement is accomplished without an increase in I_q , making it suitable for micropower applications.

Figure 19.6.1 shows a 3-stage amplifier with multipath nested Miller compensation [5]. This topology can be thought of as a high-gain 3-stage opamp comprising g_{m1} , g_{m2} , and g_{m3} , in parallel with a wider bandwidth 2-stage opamp comprising g_{m4} and g_{m3} . DC precision is determined by the input stage g_{m1} in the high-gain path, while high-frequency response and phase margin are dominated by the 2-stage path. Proper selection of g_m 's and compensation can maintain the bandwidth and settling characteristics of a 2-stage Miller-compensated opamp with minimal increase in I_q , thereby achieving a good GBW/I_q relationship. Figure 19.6.2 shows chopper stabilization added to the input stage (g_{m1}) in the dc path. The chopping significantly reduces offset, drift, and flicker noise, but shifts the g_{m1} offset to f_s as expected, and creates a large output ripple. Figure 19.6.4 shows the translation of a 10mV offset in g_{m1} to a 75mV output ripple at f_s with an opamp gain of 10. This ripple can be eliminated using the circuit shown in Fig. 19.6.3, which integrates the output of g_{m1} (synchronously with the chopping) before transferring the signal to the next stage, g_{m2} . We have built this circuit and describe it in more detail in the following.

Consider that a positive offset current flows from g_{m1} during phase 1 and an equal and opposite negative offset current flows during phase 2 as a result of chopping its input offset voltage. This offset signal is nulled by integrating $1/2$ of the positive phase-1 offset current and $1/2$ of the negative phase-2 offset current onto C5 during phase 3 for a net charge of 0 before transferring it to g_{m2} during phase 4. In phase 4, C6 is used to integrate the equal

and opposite offset currents from chopping g_{m1} for a net charge of 0 as well. C5 and C6 work in tandem during phase 3 and phase 4 to integrate and transfer the chopped offset current from g_{m1} as shown by the timing diagram. Referring to Fig. 19.6.4 again, a 500 \times reduction in ripple is shown. Simulation results are used here because the low-level ripple is buried well below the total rms noise and is not seen on an oscilloscope. Figure 19.6.5 shows measured noise spectra with f_s visible just above the noise floor. While the deep notch created by the filter is desirable for removing the ripple, it may also filter the signal to some degree. A delay is created by the integrate-and-transfer action, which will affect the circuit differently depending on how the compensation capacitors are connected. Notice that C2 and C3 have been split; the "b" portion returns to the filter input and the "a" portion returns to the filter output. Returning compensation to the filter input through C2b has the advantage of maintaining a continuous-time path for the normal signal, but the potential for local-loop instability arises due to the delay of the switched-capacitor filter being in the local feedback path through C2b. Returning the compensation to the filter output through C2a provides a direct feedback path for local-loop stability, but now the normal signal is delayed by the switched-capacitor filter and may distort the large-signal response. This design returns most of the compensation, 6pF, to the filter input to maintain good continuous-time characteristics, and 1pF is returned to the filter output for local-loop stability. The complex compensation is responsible for a slight rise in the noise floor beyond 20kHz, which is visible in Fig. 19.6.5.

The measured noise spectral density of 55nV/ $\sqrt{\text{Hz}}$ was accurately predicted by SPICE simulation using SPECTRE RF's periodic steady-state and periodic noise analyses. Low-frequency measurements of 1.2 μV_{pp} over 0.1 to 10Hz demonstrate that e_n is essentially flat to dc. General characteristics include rail-to-rail input and output operating with supplies of 1.8 to 5.5V over -40 to 125°C. The quiescent current I_q is 15 μA , the input offset is 2 μV with 0.02 $\mu\text{V}/^\circ\text{C}$ temperature dependence, the GBW is 350kHz, and the chopping frequency is 125kHz. Figure 19.6.6 compares this work to other chopper and autozero opamps with favorable figure of merits for both $e_n^2 \times I_q$ and GBW/I_q demonstrating its utility for micropower and/or low-noise applications. The circuit uses 0.7mm² on a 0.6 μm mixed-signal CMOS process and the micrograph is shown in Fig. 19.6.7.

Acknowledgement:

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References:

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- [5] J. Huijsing, "Operational Amplifiers Theory and Design," Kluwer Academic Publishers, 2001.

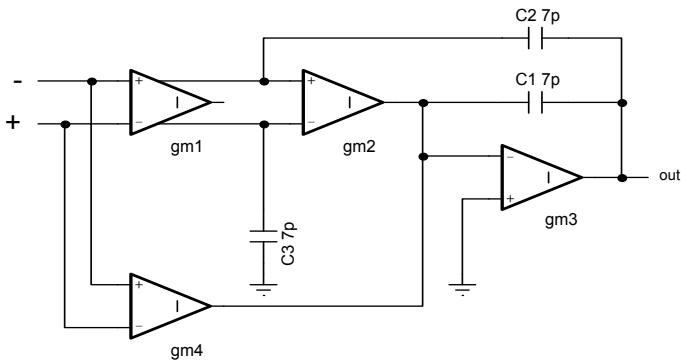


Figure 19.6.1: 3-stage amplifier with multipath nested Miller compensation.

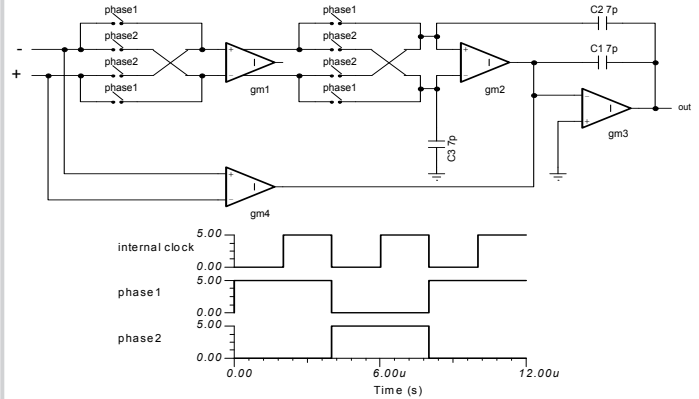


Figure 19.6.2: Chopping added to the input stage.

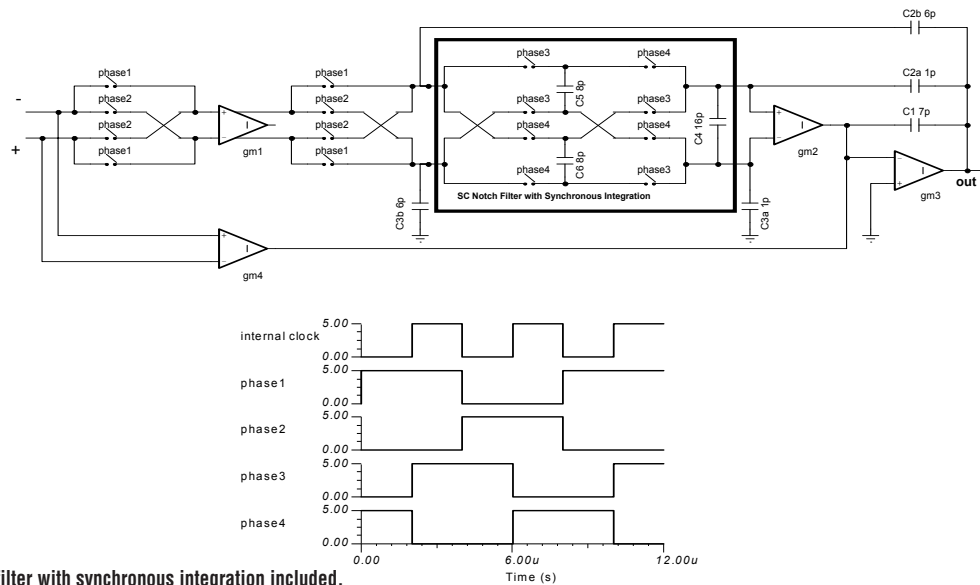


Figure 19.6.3: SC notch filter with synchronous integration included.

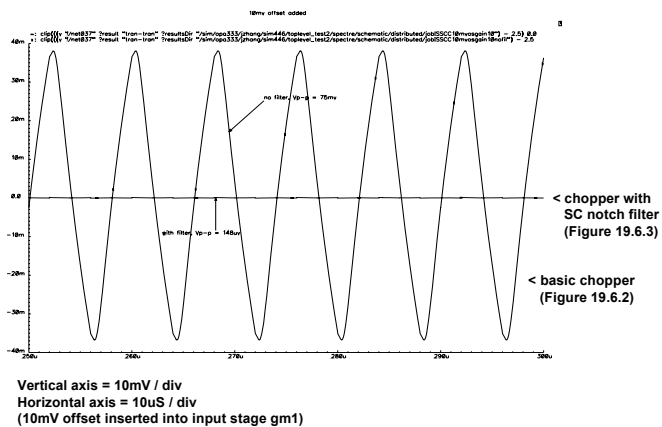


Figure 19.6.4: Transient simulation showing 500X less ripple; opamp gain G=10.

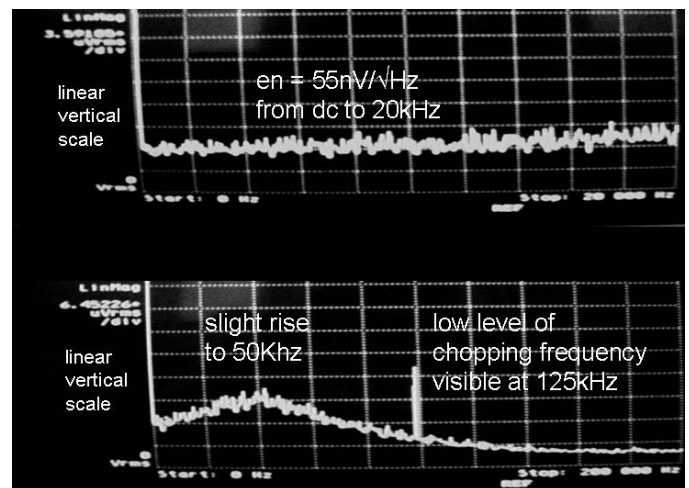


Figure 19.6.5: DC to 20kHz and 200kHz noise spectra; opamp gain G=10.

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	This work	[2]	[3]	[4]
Year released/published	2006	2004	2002	2002
Chopping frequency	125kHz			15kHz
Autozero frequency		1kHz	10kHz	7.5kHz
Offset voltage (mean + std)	2 μ V	1 μ V	1 μ V	3 μ V
Input bias current	70pA	1pA	70pA	40pA
Gain Bandwidth, GBW	350kHz	500kHz	2MHz	2.5MHz
Input noise, en	55nV/ $\sqrt{\text{Hz}}$	85nV/ $\sqrt{\text{Hz}}$	55nV/ $\sqrt{\text{Hz}}$	20nV/ $\sqrt{\text{Hz}}$
Supply current, Iq	15 μ A	140 μ A	285 μ A	800 μ A
en ² x Iq (nV ² x μ A) Figure of merit	45	1011	862	320
GBW/Iq (kHz/ μ A) Figure of merit	23	4	7	3

Figure 19.6.6: Comparison of chopper and autozero opamps.

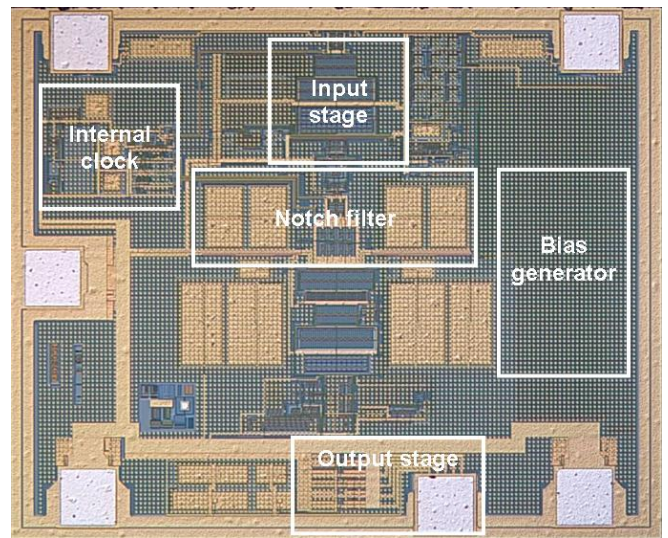


Figure 19.6.7: Chip micrograph.